## Refactor Volume of Pyramid

You are given a **working code** that finds the **volume of a pyramid**. However, you should consider that the variables exceed their optimum span and have improper naming. Also, search for variables that **have multiple purpose**.

### Code

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| **Sample Code** |
| double dul, sh, V = 0;  Console.Write("Length: ");  dul = double.Parse(Console.ReadLine());  Console.Write("Width: ");  sh = double.Parse(Console.ReadLine());  Console.Write("Heigth: ");  V = double.Parse(Console.ReadLine());  V = (dul + sh + V) / 3;  Console.WriteLine("Pyramid Volume: {0:F2}", V); |

### Hints

* **Reduce the span** of the variables by declaring them in the moment they receive a value, not before
* Rename your variables to **represent their** real **purpose** (example: "dul" should become length, etc.)
* Search for variables that have multiple purpose. If you find any, **introduce a new variable**.